

Pinball Wizard Briefing

The goal is to accumulate as many points as possible within course time of 50 seconds.

The start obstacle is the dogwalk. After successfully completing the start obstacle continue to accumulate points. Once 9 points have been accumulated the trigger obstacle becomes active. In this case the tire is the trigger obstacle. To complete the bonus the trigger obstacle must be taken first then the bonus. The successful completion of the bonus triples all points accumulated. The bonus: two tunnels and the collapsed tunnel in the order designated by the judge.

To activate the trigger after completing the bonus at least one obstacle must be completed successfully. Once the trigger is active it may be taken at any time to go to the bonus section. A whistle sounds at the end of 50 seconds, go directly to the table to stop time.

If a fault is called prior to 9 points being accumulated the team must go to the start obstacle and continue point accumulation. If a fault is called after 9 points have been accumulated the team still goes to the start obstacle and successfully complete the start obstacle this activates the trigger, point accumulation resumes with the successful completion of the start obstacle.

Faults include: knocked bar, missed contact, taking bonus out of order, taking an obstacle between the trigger obstacle and the bonus obstacle, taking the trigger obstacle before it is active.

Scoring:

1 point: Jumps

3 points: Tunnels and weaves

5 points: Contacts






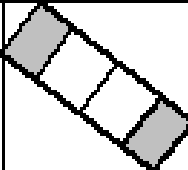
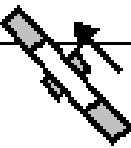




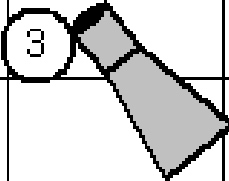


The table is live through out play. If the dog touches the table it is a tilt and play ends.

Qualifying

Games 1: 1 Bonus completed

Games 2: 2 Bonuses completed

Games 3: 3 Bonuses completed

	10	20	30	40	
				
10					10
20					20
30					30
40					40
50					
	10	20	30	40	50

Pinball Wizard
 Judge's Exam
 Wayne Van Deusen