Jumpers CDS
Greater St. Louis Agility Club TDAA Trial
August 25 & 26, 2007
Judge: Diane Jensen

This game, the invention of Will Koukkari and Sharon Anderson, tests the dog and handler in several distance challenges.

Briefing: CDS stands for call, direct, and send his dog to perform three series of obstacles. The three distance challenges in this game include: a call over one to three obstacles, a direct to two to five obstacles, and a send portion over two to three obstacles to close out the game.

In Jumpers CDS, lines indicate an area into which the handler may not advance while the dog performs obstacles at a distance. The dog will earn a bonus for each element it completes successfully if the handler does NOT step on or over the containment line.
       Call—The Call is a lead-out at the start line, requiring the handler to call the dog over the opening obstacles (#1 & #2). The judge will indicate by a containment line how far the handler must lead out for this distance challenge.
       Direct—The Direct is a mid-course gamble sequence. The handler must direct the dog over the indicated sequence of obstacles (#7 #8, #9) without crossing a containment line indicated by the judge.
       Send—The Send is the final sequence for the course (#15 & #16). In this challenge, the dog will be sent over a series of obstacles at the end of the course. The handler must not cross the containment line indicated by the judge until the dog has committed to the jump.

After each challenge the team will continue on with the numbered course.
Faults which will be assessed include dropped bar (5 points), failure to perform any obstacle (20 points), off-course (5 points), and missed contact (5 points).

A bonus of 10 points will be awarded for each distance challenge successfully completed.

Scoring: The game should be scored time plus faults, minus bonuses earned. The dog qualifies as long as the total score is less than the stipulated standard course time.

Qualifying:
       Standard Course Time (SCT) will be set for each level by TDAA Games standards. Total score (as above) must be LESS THAN the SCT for your level.

Send 15-16

Direct 7-9

Call 1-2

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