

Impossible Tunnel Game

Run the sequence as numbered. The dog will be faulted for any off-course. However for Games I and Games II correct your off course and it is still possible to qualify.

Scoring

The game is scored time plus faults

- Off course—5 Faults
- Dropped bar--5 Faults
- Missed contact—5 faults
- Over course time--1 fault per second.
- Four paw safety rule will not be in effect.

Qualifying

Games I :10 faults

Games II: 5 faults

Games III: No faults and at or under SCT.

