

COPYCAT Briefing

First Game on Saturday.

Invented by Trisha Stall

Each Level will be given 35 seconds to accumulate points.

*Jumps - 1 point.

*Tunnels & tire - 3 points.

*Contacts & Weaves - 5 points.

Clock starts when any part of the dog crosses the start line.

A dog COPYCATS anytime they perform the same point value obstacle back to back, in this game performs means all 4 feet. Example: tire to tunnel would be a COPYCAT, or jump to jump would be a COPYCAT, or weave to Aframe would be a COPYCAT.

Teams will loose 5 points anytime they COPYCAT.

Each individual obstacle may be taken only twice for points, if they do take an obstacle more than twice no points will be awarded (no penalty will occur/they just do not get the points)-however it could still be considered a COPYCAT if they take the same point value obstacle next.

If an obstacle is not done successfully no points would be awarded-example: knocked bar (they also would need to not have a jump as the next obstacle to avoid COPYCAT); another example: missed contact (need to select another pointed obstacle to do next not a contact or weave). Both of these examples the dog did perform the obstacle by having all 4 feet on or over.

The Exception to the COPYCAT rule will be if the weave poles are not completed successfully, they may re-start or fix at the point of the missed pole, if team chooses not to fix the poles-they do not have to, but should not have a contact or weaves as next obstacle to avoid COPYCAT.

When the whistle blows (35 seconds) no more points may be attained, proceed to the Table to Stop the Clock. The Table is "live" to stop clock as soon as the clock starts- (meaning if the dog gets on the table-with 4 paws after only 10 seconds, your run is over). Placements will be given by points; time will be used as a tie breaker.

SCORING:

COPYCAT is scored points then time. For every second over 35 seconds that it takes the dog to stop the clock a penalty of minus 2 points will be assessed.

The dog with the highest number of points wins, with time as a tiebreaker.

The scribe will write down the points called by the judge in sequence from left to right; the score table will deduct 5 points from the dog's scores for every "COPYCAT" (1 following 1, 3 following 3 and 5 following 5)

QUALIFYING CRITERIA-

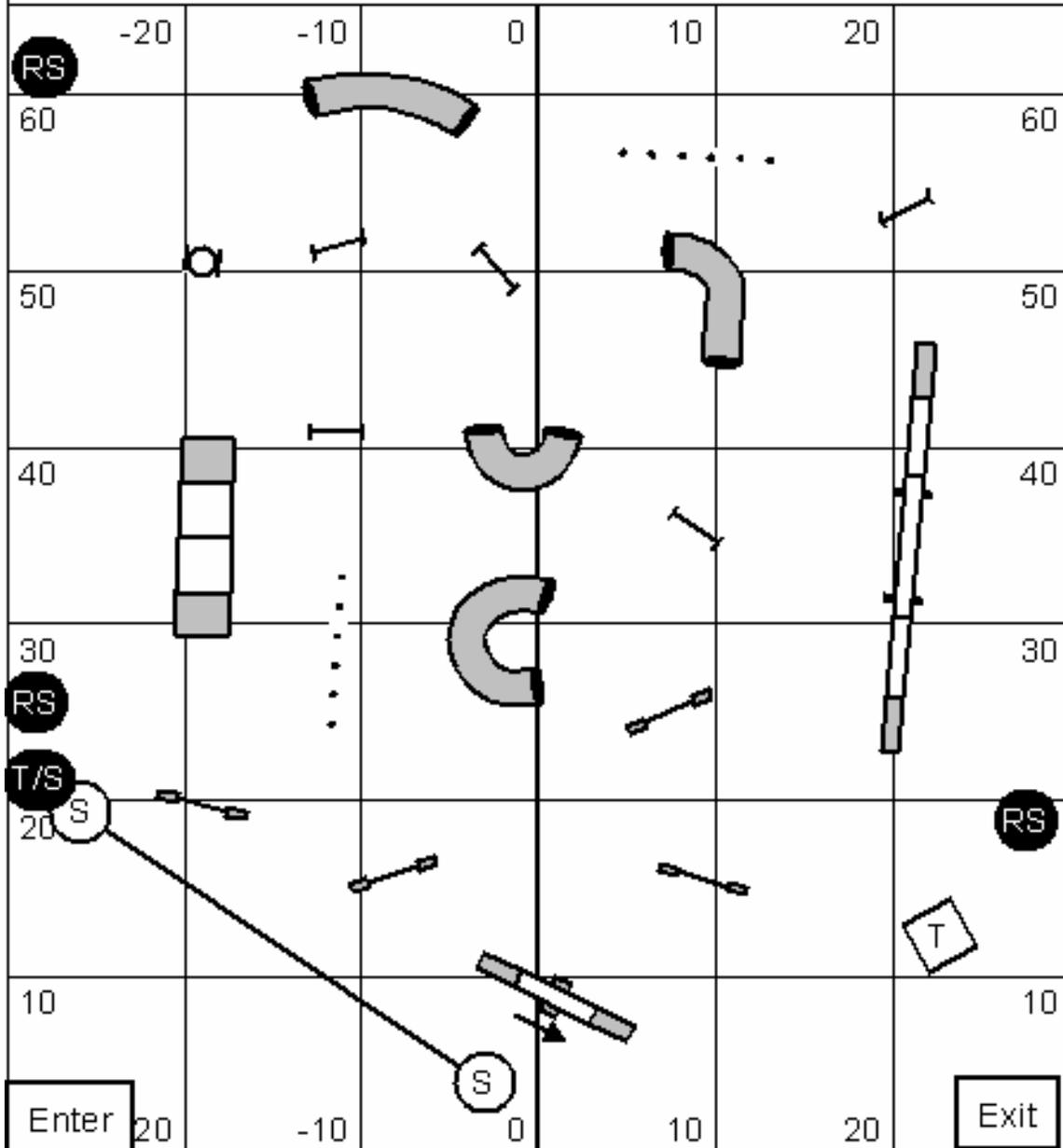
GI = 15 points or more

GII = 20 points or more

GIII = 25 points or more

Greater St. Louis Agility Club
 CopyCat Game #1
 March 31, 2007 (Saturday)
 Judge: Laura A. English

TDA



Please enter when dog prior to you is at the table.

Pts. needed to Q: III-25, II-20, I-15.

Jumps-1pt. Tunnel & Tire-3pts. Contacts & Weaves-5 pts.

TABLE STOPS CLOCK & IS LIVE AS SOON AS CLOCK STARTS