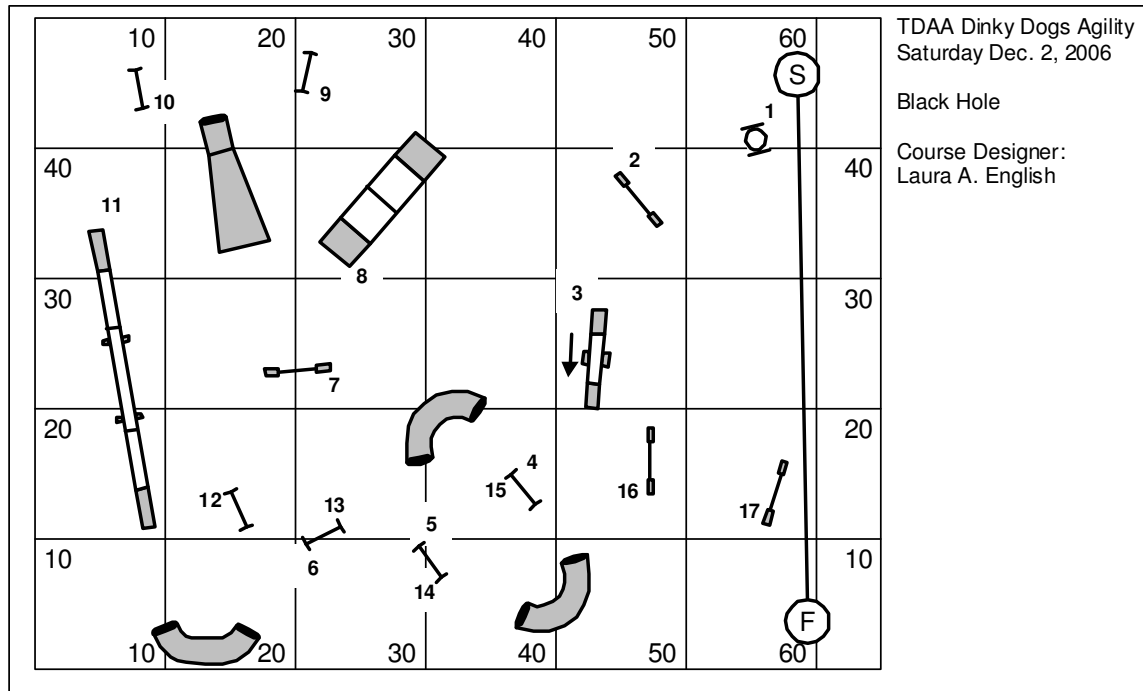


Black Hole



Briefing

Black Hole starts and ends at the table. The handler will direct the dog on the numbered course, accumulating points for each obstacle performed successfully. The dog can continue to earn points unless the dog goes into a pipe tunnel (the black hole). Scoring stops once the dog goes off-course into a tunnel. The handler must direct his dog to the table to stop time.

Scoring

Black Hole is scored points plus bonus then time. 31 points are possible, not including a bonus of 10 points for being under course time. Time is a tiebreaker only. The schedule of points shall be:

- 1 point for jumps
- 3 points for the tire
- 5 points for contact obstacles

Faulted obstacles will earn no points. Refusals are not faulted. A wrong-course (other than into a tunnel) is not faulted. Errors in weaving are not faulted. However, the handler must correct the dog's error or earn failure to perform.

The dog earns a bonus of 10 points for doing this course in 50 seconds or less. The bonus is added to the dog's score.

Qualifying

Games I – 20 points

Games II – 30 points

Games III – 40 points